

Start		60
Start		

Start		30
Start		

Start (Passenger)		P60 F30
Start (Freight)		Start (Passenger)

Start (airbrakes)	Start (brakemen)	Start
Heavy Grade (Up ) Player sets orientation 		
Start	Start (helpers)	

Start	Double Track  Trains may pass 60	Start
-------	--	-------

Start (no pass)	Start (passing trains)	
Uncontrolled Siding  Trains may pass 60		
	Start (passing trains)	Start (no pass)

	Start
 Tunnel	30
	Start

Start	
 Trestle	60
	Start

Start	
 Plains	60
	Start

Start	Start (Sort cars in new order)
	
Start (Sort cars in new order)	Start

Start


Start
